

stefan.chirilă
PHOTOGRAPHER
WORKSHOP



PHOTOGRAPHY AS PERCEPTION

THE ANALYTIC INTERPRETATION OF
THINGS AS THEY ARE



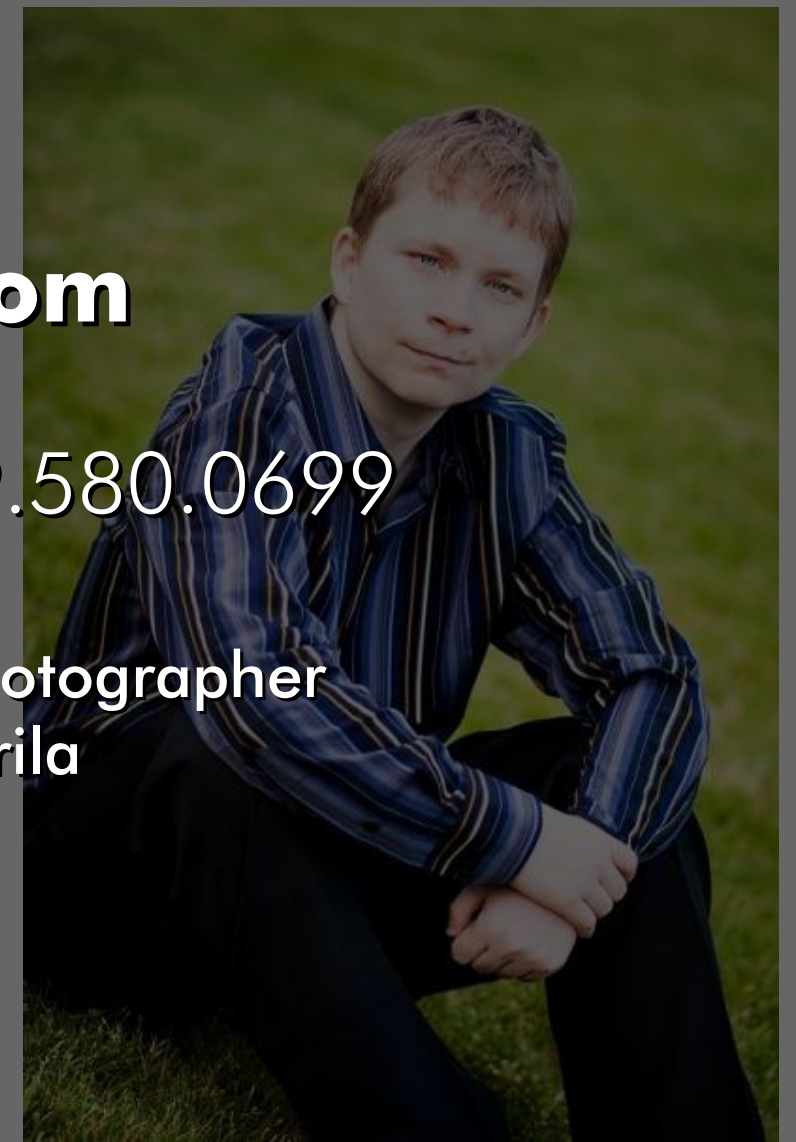
Workshop description and Unit Plan.

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Stefan Chirila | Photographer

Photography as perception:

This workshop tackles the main topics of post processing, in the context of understanding that:

The camera is unable to reproduce reality, but by customizing the way it portrays reality, it allows the artist to express oneself. Therefore, the strength of photography is not in the ability to replicate but to the ability to interpret.

Progressing through its stages, the workshop looks at digital photography, from the development of the digital negative (the RAW file), to post processing, as well as various techniques and approaches to common issues confronted by photographers.

UNIT 1:

The stages of post processing

This unit looks into the question:

What are the stages that a photograph goes through, from the shutter click to the final product?

These stages will be explained in terms of their importance and the ways in which each of them allows you to influence the final result. Among these stages are, the developing of the digital negative, colour correction, scaling, cropping, sharpening, exporting to the web.

Photography as perception:

The workshop is divided into 4 sessions. The content is designed to be interactive and to encourage involvement and collaboration. The verbal teaching will be accompanied by **hands-on** examples that each participant can practice on their computer.

UNIT 1:

The stages of post processing

UNIT 2:

Developing digital negatives (RAW files)

UNIT 3:

The photo manipulation environment (crop, resize)

UNIT 4:

Techniques/tutorials

UNIT 2: Developing digital negatives

For lack of a better comparison, photography is like cooking; in terms of choosing the amount of information, from that which the camera stored in the raw file, for our post processing purposes; just like before baking a cake, one chooses the prettier apples from the basket.



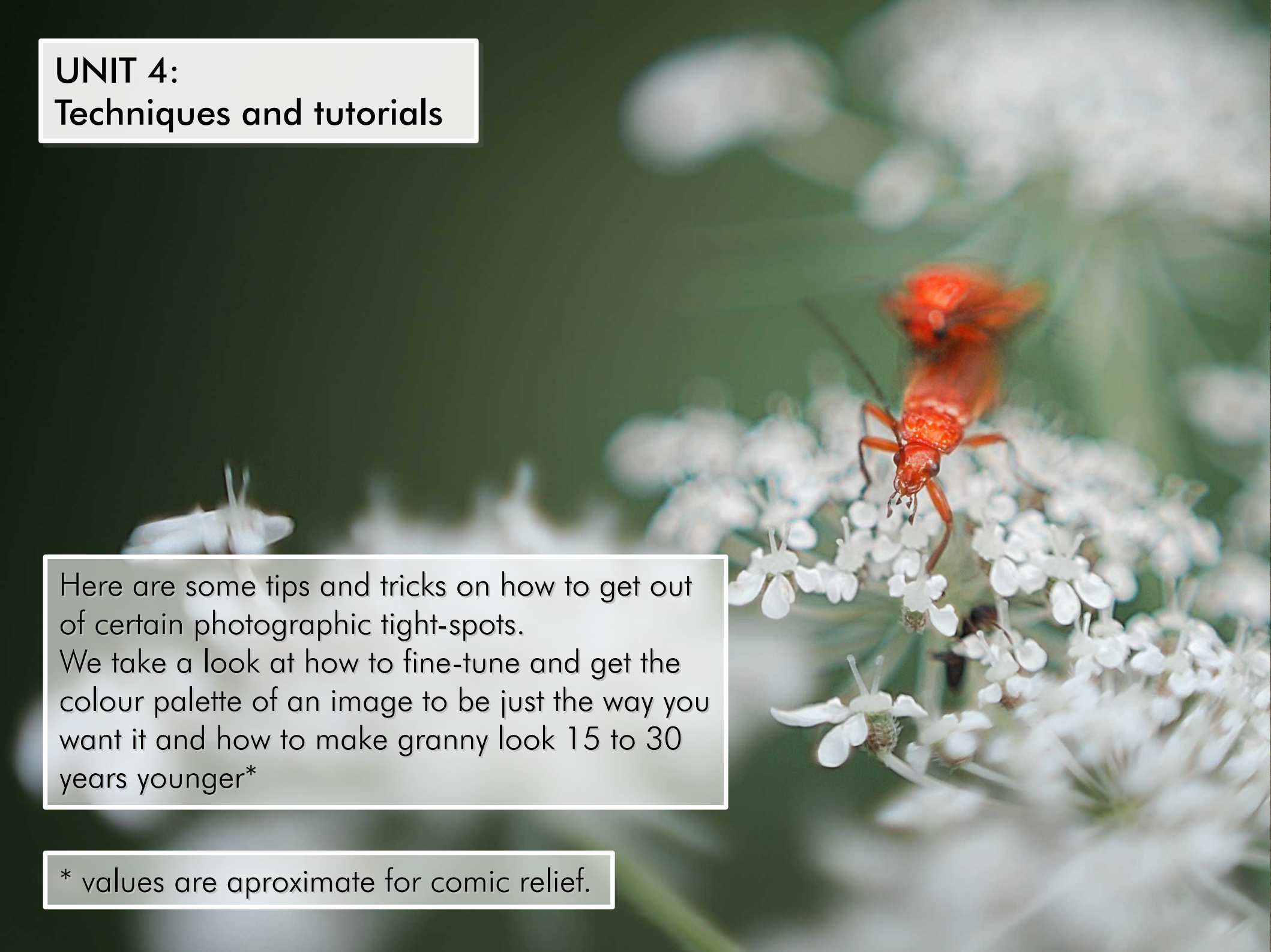


UNIT 3:
The photo manipulation environment

Once the digital negative is developed and a usable image is formed... we are off to the place where the magic happens, where colours can shift, where soft images become clear and crisp; the manipulation environment.

Within this workshop we look at The Gimp, a free and open source implementation of a photo manipulation environment.

UNIT 4: Techniques and tutorials

A close-up photograph of a bright orange beetle perched on a cluster of small white flowers. The background is a soft, out-of-focus green, suggesting foliage. The beetle is the central focus, with its legs and antennae clearly visible as it interacts with the flowers.

Here are some tips and tricks on how to get out of certain photographic tight-spots. We take a look at how to fine-tune and get the colour palette of an image to be just the way you want it and how to make granny look 15 to 30 years younger*

* values are approximate for comic relief.